



WILL SAMATIS

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QUALIFICATIONS SUMMARY

Experienced artist with solid problem solving skills and exceptional software comprehension. Possessing an expansive style. Comfortable producing independently and within team structures, both under total creative freedom or adhering to an established set of style requirements. Accustomed to performing in deadline-driven environments.

EXPERIENCE

DEOS ANIMATION STUDIOS - Lawrence, MA 01841 OCTOBER 2010 – CURRENT

Artist/Animator

Creating artwork and assets for online interactive media and games.
Concept and creation of artwork and animations - also assisting with Flash game development.

THE WARREN GROUP - Boston, MA 02210 AUGUST 2002 – OCTOBER 2010

Graphic Artist

Creating digital illustrations and custom graphics to run with published content.
Developing animated graphics for the web and marketing materials.
Producing two weekly newspapers, designing marketing and promotional materials, and assisting in the production of other custom publication magazines. General knowledge and ability to execute any task demanded within the department.

Illustrator

- Concept illustrations for weekly published articles.
- Digital paintings and illustrations for promotional campaigns and tradeshow materials.

TURBINE - Westwood, MA 02090 AUGUST – DECEMBER 2007

Production Support Artist

Worked closely between the production and technical artists to successfully prepare and create degradés, replications, variants and geometry cleanup on game assets prior to implementation.

THE ART INSTITUTES - Pittsburgh, PA 15222-2603 APRIL – JUNE 2006

Character Artist/Animator

Under team direction, created character designs and animations used in "Temple of Tlaloc" a project featured as the SIGGRAPH 2006 NEIA Special Edition Computer Game.

THE SOMERVILLE NEWS - Somerville, MA 02144 AUGUST 2005 – APRIL 2006

Production Manager/Art Director

Worked with the managing editor producing content, design, graphics and the production of the weekly newspaper "The Somerville News." Customized graphics and digital illustrations to cater to the look and design of the newspaper.

ACHIEVEMENTS

2008 The Art Institutes National Demo Reel

3D model and animation clips featured

2006 New England Press Association

Annual Better Newspaper Contest
Illustration: Second Place - "highest skill and artistry in illustration"

EDUCATION

BA in Media Arts & Animation, 2007

New England Institute Of Art Brookline, MA 02445
Montserrat College Of Art , Beverly, MA 01915

SKILLS

Animation, Illustration, 3D Modeling/Texturing, Effects Creation, Rigging/Skinning, Video Editing/Compositing

SOFTWARE

3D Studio Max, Photoshop, After Effects, Maya, Flash, Illustrator, ZBrush, InDesign, QuarkXpress, Apple SDK